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About This Game

With the struggle between order and chaos quelled by saviours from beyond, the realm was destined to fade from existence. Instead, an arcane power has breathed new life into it—bestowing these decaying remains with purpose once more. The fight has begun anew, and the world is your arena.

Over twenty-four of FINAL FANTASY's most recognisable faces have assembled to take part in interdimensional fisticuffs.

Face off against other teams in action-packed, three-on-three melees that require sense as well as strength to win. Each combatant can be one of four types: vanguard, assassin, marksman, or specialist; play off your allies' fighting styles, master the bravery system, and emerge triumphant from the clash of steel and sorcery!

In addition to standard battles, there will be skirmishes that employ special rulesets, along with cutscenes that tell the story of this reborn world, the gods that rule it, and the warriors who fight for it.

Title: DISSIDIA FINAL FANTASY NT Free Edition

Genre: Action, Free to Play

Developer:

Square Enix, KOEI TECMO GAMES CO., LTD.

Publisher:

Square Enix

Franchise:

FINAL FANTASY

Release Date: 12 Mar, 2019

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Minimum:

OS: Windows® 10 64-bit

Processor: Intel® Core™ i5-2550 or AMD FX-6300

Memory: 8 GB RAM

Graphics: Radeon™ RX 460 or NVIDIA® GeForce® GTX 1050

DirectX: Version 11

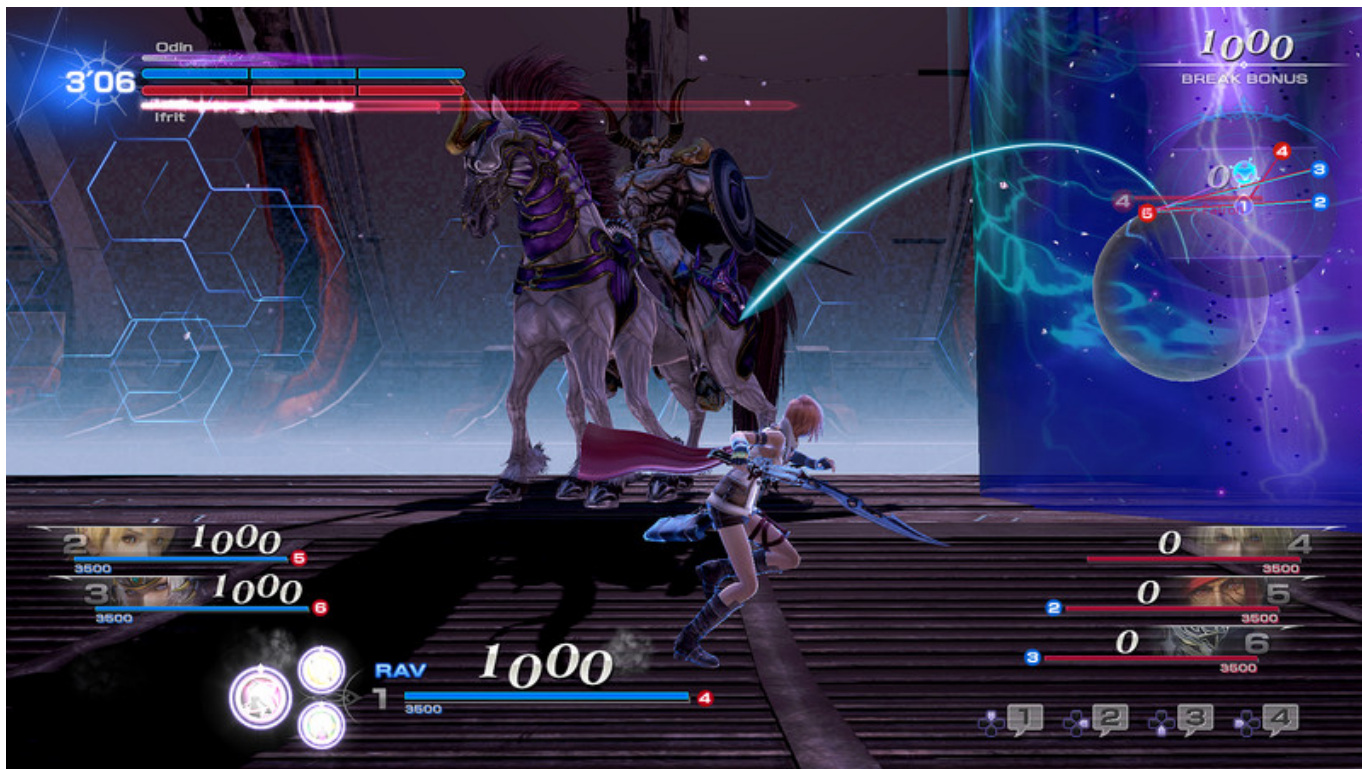
Network: Broadband Internet connection

Storage: 35 GB available space

Additional Notes: 60 FPS at 1280x720 Low settings

English,French,Italian,German,Japanese,Traditional Chinese,Korean







I typically enjoy most Final Fantasy games, but I can't really recommend this one.

Pros:

- * Great graphics
- * The soundtrack is pretty good
- * The summon crystal mechanic adds the aspect of "resource collecting" to the battles
- * Tries to recreate the high-flying battles of FFVII: Advent Children

Cons:

- * Tries to recreate the high-flying battles of FFVII: Advent Children (SE has been trying to do that for the past 10+ years)
- * Not much content or strategy other than 3v3 fighting
- * Distant players are geoblocked in a game with 40-60 players globally (as of May 2019), so online gaming is practically single-player, with the AI.
- * Speaking of which, the AI is terrible
- * Not exactly a good port. Loading times for battles are long, there's frame drops, and some scenes are capped at 30 FPS.
- * English voice acting is quite bad, so I switched to Japanese voices
- * Mog's voice makes you wish voice acting was never added to the game. "Use your skills, kupo! Finish that foe, kupo! Shut the eff up, kupo!" Fortunately, you can (and should) mute him.
- * The long summoning animations can't be skipped. They're disruptive and ruin the flow of the battle.
- * Time running out means both sides lose. They should rather have the team with the more kills win, and if the kills are tied, bring everyone's HP at 1 and BRV at 0, and the next kill will settle the match (i.e. sudden death overtime).
- * The story mode is quite bland. The story isn't anything special, and the pacing between cutscenes and battles is clumsy.
- * The summon monster battles during the story mode

All in all, for Dissidia fans, I'd recommend the PSP titles instead, or for Dissidia fans wanting a more traditional RPG, I'd recommend Dissidia Final Fantasy Opera Omnia, which is very F2P-friendly and has much more playable characters from the FF series.. Ok, So the reviews are pretty misleading. When the game launched YES the net code was pretty bad. Some matches were just downright unplayable. But the net code has improved greatly. The people complaining about the game not working with their high end machines have their systems configured wrong. The game works like magic for me on my laptop. Give it a chance! Any Final Fantasy fan would be happy to have this game.. Fun core gameplay cheapened by a reduction in features. The vita installments are better.

Great game if you're playing for free, but not worth the price of admission on PC, sadly.. This re-release of Dissidia is absolutely stunning graphically. I played this game back when it released on PSP.

Glad it's making a comeback to the online PvP scene.

They have added a ranking system and also have a casual mode for those less competitive.

100% recommend a buy!. What a disappointment of a purchase... Got hyped it's finally available for steam and bought before thinking about anything else. If only i waited a few days before buying this crap... If only i could rewind time you would have to pay me to play this game, cuz not even the free version at its current state is worth ANY attention.

Such a huge company with nearly endless resources and the most successful mmorpg running by subs rather does the easy shady cashgrab instead LIKE IN THE PAST act as one of the worlds most professional responsible LEADING companies. go lose all your reputation over easy cashgrab like i care since crappy Nier:Automata release for steam you literally died in my eyes. BUT without any knowledge about the situations at Square it pretty much looks to me the current leadership of Sqaure is destroying of what the previous leadership has built up of a name and reputation.

But then again the moment I launched the game for the very first time and recognized company names that reminded me of Dead or Alive 5 for steam (DEADHARD promised online lobbies to much later revoke this statement, and stupid here bought the full game thinking i could have lobbies once i own the game instead of playing the free version...) i knew this game would not gonna be recieving major attention.

Just saying Sqaure, not looking good. Doubtful if you can ever recover from such reputation crash.

Hands off this one. Just by the way I had default steam settings regarding bigpicture and never ran into any problems with any fighter i play on steam BUT the moment i installed dissidia big picture launched and messed up with controller settings... Like i said, even the free version of this game can possibly cause you more headaches than this is really worth..... Seems pretty dead. been playing with a friend but that's about it. I almost never find actual players. Just coms. It's pretty sad.. A completely hollow experience. The team aspect really ruins gameplay and it really should be a 1v1 fighter. Ranged characters feel completely useless as 99% of your attacks will miss and you'll be countered immediately. Looks great though. At the price of free, I really do not think it is worth the time of downloading it. I bought the deluxe edition and I really think I would have spent the 44.99 more wisely by burning it for warmth even though it is 80+ degrees here.

I'm only giving it a positive review because it has enough negatives. It is a downgrade from both the dissidia for psp and i wont deny that. However its not completely terrible...

In all honesty i should just give it a negative review

You cant level up, your weapons are just for decoration and dont change your stats like before, the story isnt really promising or interesting in anyway. But its still playable.

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